

HSCF Convention Booth Guidelines

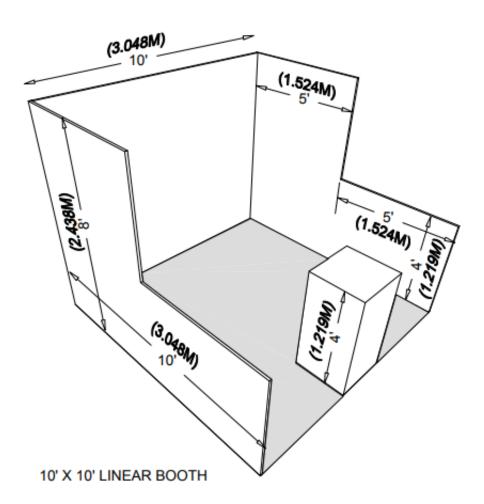
Linear and Corner Booths

10ft wide x 10ft deep

Maximum height of the back wall 8ft

Rear half of the booth may have exhibit materials that do not exceed 8ft in height Front half of the booth may have exhibit materials that do not exceed 4ft in height

These same guidelines apply for corner booths



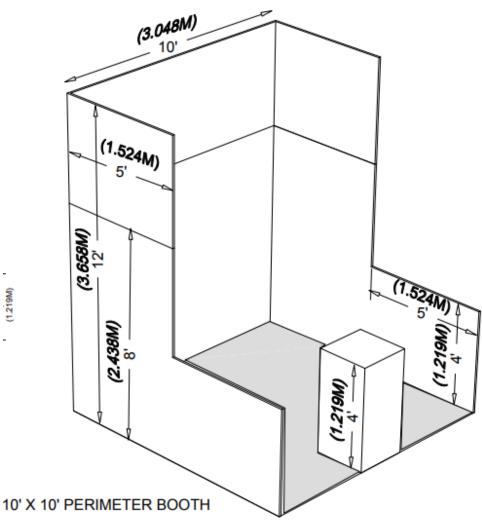


Perimeter Booths

10ft wide x 10ft deep

Maximum height of the back wall 12ft

Rear half of the booth may have exhibit materials that do not exceed 8ft in height Front half of the booth may have exhibit materials that do not exceed 4ft in height





End-Cap

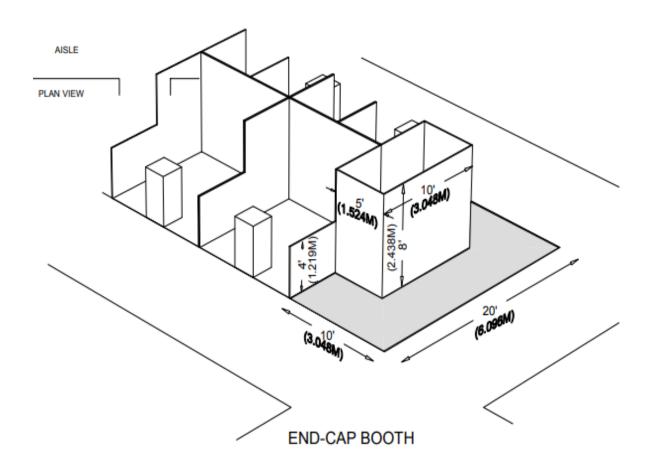
20ft wide x 10ft deep

Maximum height of the back wall 8ft

Maximum width of the back wall is 10ft at the center of the back wall

Rear, center half of the booth may have exhibit materials that do not exceed 8ft in height Rear sides of the booth (either side of the 10ft back wall) may have materials that do not exceed 4ft in height.

Front half of the booth may have exhibit materials that do not exceed 4ft in height





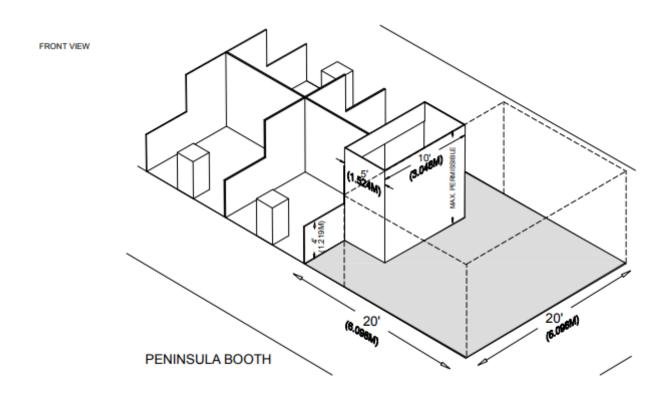
Peninsula

20ft wide x 20ft deep or larger Maximum height of the back wall 8ft

Maximum width of the back wall is 10ft at the center of the back wall

Rear, center half of the booth may have exhibit materials that do not exceed 8ft in height Rear sides of the booth (either side of the 10ft back wall) may have materials that do not exceed 4ft in height.

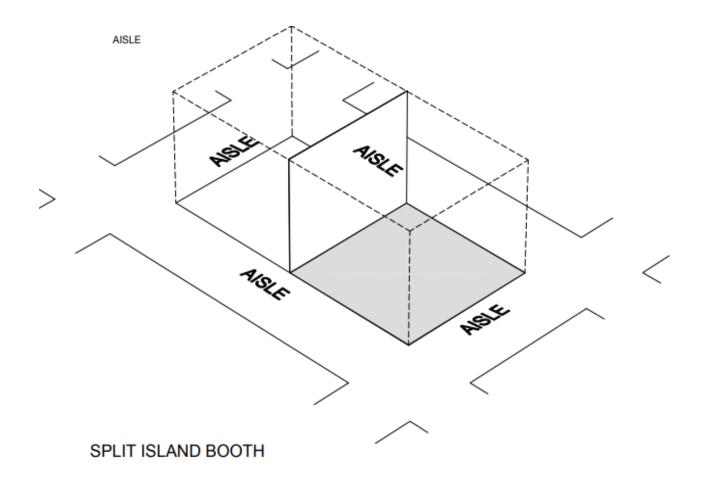
Double sided signs, logos and graphics may be set back 10ft from adjacent booths





Split Island

Peninsula that backs up to another peninsula
Drape separating the peninsulas will not exceed 8ft in height
No line of sight restrictions on the back wall
Back half of the booth may have exhibit materials exceeding 8ft in height
Double sided signs, logos and graphics may be set back 10ft from adjacent booths





Island

20ft wide x 20ft deep or larger

This booth does not come with drape

No restrictions on height or placement of exhibit materials within the designated booth space

